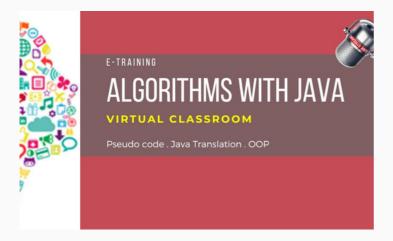
Module: algorithms with Java

In this online training, you will learn how to write algorithms in pseudo code and translate them into Java code: basic structures, choices and loops, arrays, functions and procedures, object-oriented algorithms. You will also have a first approach to Java programming.

Prerequisites: Know how to use a computer, programming concepts.





Ways to take this course: Online Instructor Led

Online self-paced Video On Demand

Video conference tool: ZOOM

Duration: 35 H (5 days)

OUTLINE

Introduction to algorithms

What is an Algorithm?
Characteristics of an algorithm
Implementation of an algorithm
Algorithm and programming
Structured programming
Sequences and data
Reading data, assignment
Writing the results
Types, operators and Boolean algebra

Typical structure of an algorithm

Algorithms: choices and loops

The IF structure
IF variations
The switch structure
Writing the pseudo code
Practical work: alternative structures
WHILE and DO..WHILE
The repeating structure FOR

break and continue Comparison of loops Lab: loop structures

Introduction to the Java language

The Java language
JRE, JDK and virtual machine
Java and JDK installation
Create and run Java code
Variables, types and operators
Alternative structures
Repeating structures
Lab: programming in Java

Creating arrays

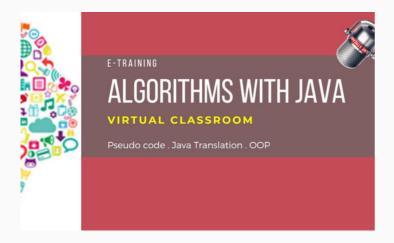
Usefulness of tables
Create an array in pseudo code
Common statements
Retrieve an element
Lab: creating an array in Java



Module: algorithms with Java

In this online training, you will learn how to write algorithms in pseudo code and translate them into Java code: basic structures, choices and loops, arrays, functions and procedures, object-oriented algorithms. You will also have a first approach to Java programming.

Prerequisites: Know how to use a computer, Programming concepts.



OUTLINE

Functions and procedures

Module, function and procedure Syntax of a procedure Parameterless procedure Procedure with parameter Parameter passing

Lab: coding a procedure in Java

Syntax of a function

Lab: coding a function in Java



Ways to take this course: Online Instructor Led

Online self-paced Video On Demand

Video conference tool: ZOOM

Duration: 35 H (5 days)

Object Oriented Programming (I)

00P concepts

Classes, attributes and methods

Classes and objects Lab: create a class in Java TP: constructor with parameter

Object Oriented Programming (II)

Pseudo code and OOP Static attributes

Lab: static attributes and methods

Data protection

Static methods

Encapsulation: setters and getters Lab: encapsulation in practice The concept of inheritance Lab: concept of inheritance

Labs

Basic algorithms Choices and loops Functions and procedures Classes, encapsulation Concept of inheritance

